

## Next Level Sports High School Girls Flag Football Rules



## The Girls HS division follows the same rules as the Youth Divisions with the following exceptions:

- 1. There will be 6 players on the field for each team.
- 2. Four (4) second count after the snap. The defense cannot rush until after the (4) count unless the ball is handed off.
- 3. The QB is only allowed to run once on each side of midfield and does not have to wait for the end of the (4) count to run.
- 4. Punts No longer an actual punt. The referee will walk off 30 yards from the previous spot. No punt may place the ball inside the defense's 10-yard line.
- 5. 2 flags on the belt, 1 on each hip.
- 6. Girls should be wearing something tight fitting under their regular playing shorts so that the jerseys can be properly tucked in.
- 7. Possessions to start the game/half or after a score start at the 10-yard line.
- 8. 1st down every 10 yards. Deep referee marks 10 yards from LOS with their bean bag.
- 9. Frozen Zone (entire offense) is established when the offense gets to or inside the defense's 5-yard line. The first play MUST be a forward pass at or beyond the line of scrimmage.
- 10. A conversion attempt **CAN** be returned after an interception for 3 points.
- 11. Does not have to snap like real football.
- 12. Extra points:
  - a. 1-pt try RUN or PASS from the 5yd line (QB is not frozen and may run on the 1 pt try)
  - b. 2-pt try RUN or PASS from the 10yd line.
- 13. The offense must have at minimum 3 players on the LOS, including the snapper, and can have up to 3 in the backfield, including the QB. <u>IT DOES NOT have to be a balanced line and they do not have to have a receiver on either side of the snapper.</u>
- 14. Offense can pick the defense rushing the QB behind the line of scrimmage.
- 15. Once the ball has passed the LOS, no picks are allowed downfield. However, if a girl is running a pattern downfield and does not see the ball, do not flag for a pick.
- 16. If the receiver does not turn around on short passes causing an illegal pick situation, such as a 5yard button hook the receiver must turn around toward the QB, there MUST be a flag for an illegal pick. Rule #15 does not apply!
- 17. MERCY RULE If a team is winning by 17 or more at the 1 minute warning of the 2<sup>nd</sup> half, the game will be over no matter who has the ball.